# Preparing a presentation





## Putting on a show

### The presenter

Leading role

Actor

**Dialogues** 

Freedom

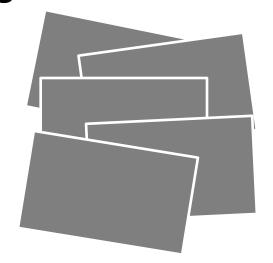
### The slides

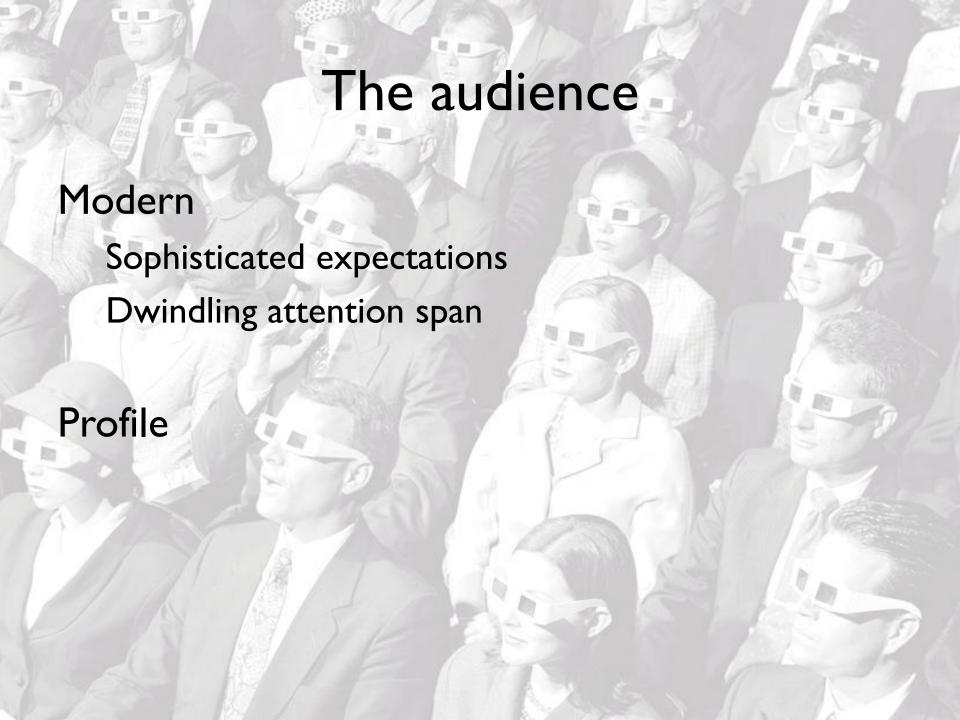
Supporting role

**Props** 

Scenery

Prompter





# Organize

A whole is that which has a beginning, middle and end. The beginning supposes nothing wanting before itself; and requires something after it: the middle supposes something that went before, and requires something to follow after: the end requires nothing after itself, but supposes something that goes before.

Aristotle



## Articulate

L cut or split edit



Match cut Images Words

## **Text**

## Speed & quantity

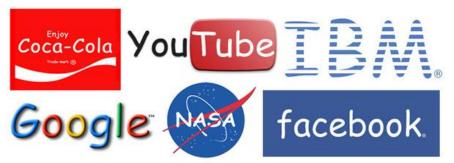
**300** 

**\$**<100

### Size

Legibility

### Serif or Sans?



### Structure

Hierarchy & parallelism

### Simplicity



# **Images**

'Worth a thousand words'

memorable

Meaningful

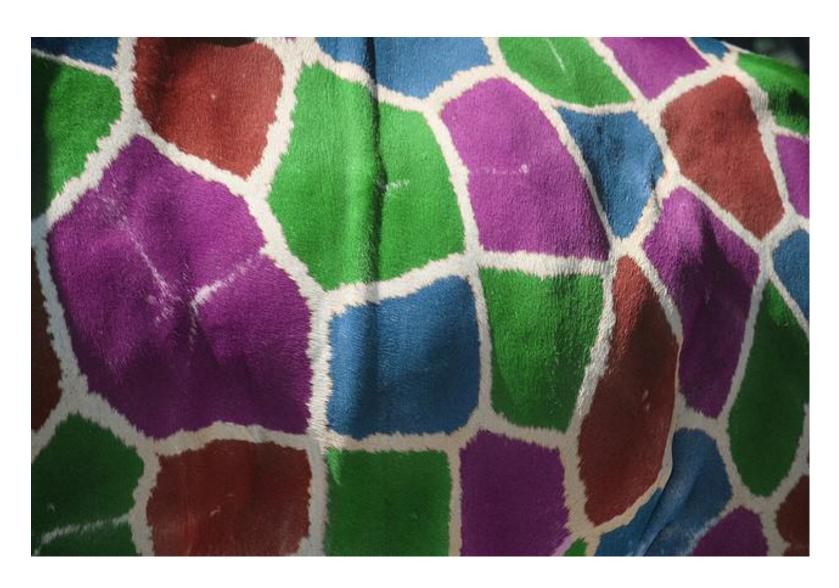
use

Sophisticated

image quality



# Colours



## **Animations & Sound**

Primary source of cognitive noise

Less distraction = more understanding

Use should be efficacious

### Recall

## Cognitive processing

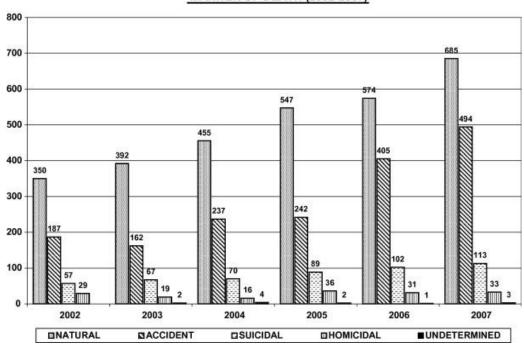
**Preattentive** 

Visual dissonance

**Postattentive** 

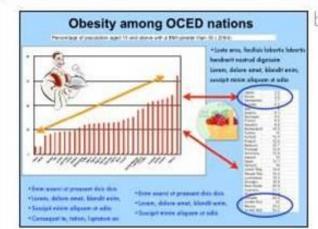
Contextual understanding



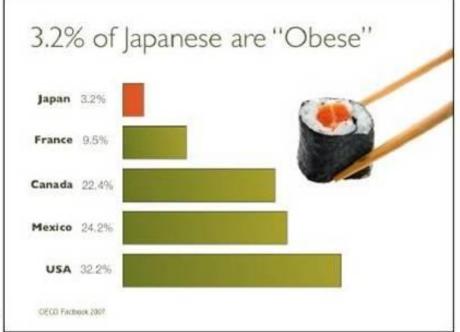




## Design principles



before







# Proximity

Birds of a feather...



But beware!





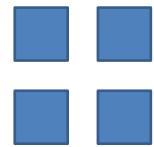
# Alignment & Spacing

+

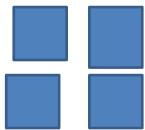
proximity

hierarchy

harmony



visible imbalance





# Repetition

Elements

Styles

### Consistent design choices

→better comprehension



## Contrast

#### A tool to

Separate

**Prioritize** 

Increase salience & understanding

### But don't

multiply the use of techniques to contrast!

## **Impress**

The art of a memorable presentation lies in making it look effortless.

